



Produce Assemblies

SOP 192

Revision I/R, 12/15/2017

Approved by: Don Stanton

PURPOSE:

The produce assembly's transaction allows users to produce manufactured items without creating a job, a bill of materials, or accumulating job costs. The word assembly refers to any item or material that will be produced. The transaction covers a wide variety of scenarios including the creation of simple assemblies or components from multiple raw materials to the packaging of finished goods using a different package type. Tulco will be using this to "deconstruct" totes.

The cost of the item produced is calculated from the cost of the item or items consumed. In average cost, the cost of produced items will be determined by the lot costs of the consumed materials. Variances will be posted to the inventory adjustment account specified on the accounts tab within system options.

PROCESS STEPS:

1. Navigate to Inventory > Produce Assemblies
2. Enter the date the product will be created
3. Enter the facility where the product will be created
4. Click the "+" on the "Parts to Consume" side (left side of the screen).
5. Enter the part number you wish to consume (deconstruct)
6. Enter the quantity
7. Click select lots
8. Highlight lot you want to consume
9. Click "Use All "
10. Click "Save"
11. Click "Apply"
12. Click "X" in upper right corner
13. Click the "+" on the "Produce Assemblies" side (right side of the screen).
14. Enter the part number you wish to consume (deconstruct)
15. Enter the quantity
16. Enter Location Type
17. Enter Location
18. Enter lot number is desired
19. Enter lot date if desired
20. Click "Save"
21. Click "X" in upper right corner
22. Click "Save"

REVISIONS

Rev	Date	Change
I/R	12/15/17	New